

Endurance

Staging: 7:30 – 8:15 am (in Fuel Pits)

Gridding: 8:16 (in Funnel)

Race Start: 9:00 am



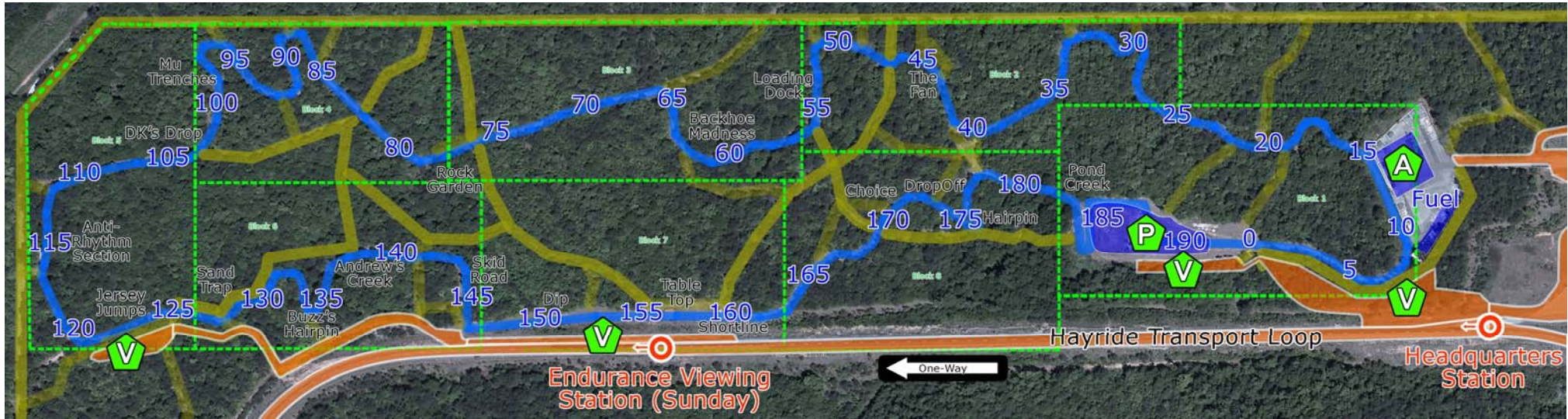
- Race duration: 4 hours
- Mileposts display 1/100s of a mile (example: Milepost 30 is 0.30 miles)
- Fuel Pits
 - Refueling permitted only in the Fuel Pits (no refueling allowed in Paddocks)
 - Any Fuel caught in the Paddocks will result in a substantial time penalty
 - All fuel containers shall be labeled with school name and car number
 - Only driver changes and refueling allowed in Fuel Pits, NO WORK
 - Three team members total; two people + driver
 - Driver must remove fuel cap
- Traffic
 - Fuel Pits and Paddock Exit are at the same location off the race course
 - All traffic from the Paddocks will go through the Fuel Pits
- Towing
 - Block Captains will be requesting tows; you do not need to request a tow
 - Vehicles will not be towed past the transponder wire
- Spectating
 - All Team members must remain behind the barrier fencing
 - No one but the Driver and Recovery Crew are allowed on the course

Endurance Staging and Gridding Process



- **7:30 am – Team Positions their Car in Staging**
 - Cars will be Staged according to Overall Dynamic Events Score
 - Car Number will be marked on cones
 - Staging begins at Fuel Pit exit
- **8:15 am – Staging Closed / One Team Member to Support Driver**
 - Teams who are late to staging will be escorted to Fuel Pit exit and start a lap down
 - Drivers should be ready to Race
 - Belts tight with no LOOSE BELTS outside of the Rollcage
 - Arm Restraints properly adjusted
 - Chin straps tight on helmet
 - Goggles with Tear Offs installed
 - Neck Collar strapped
- **8:16 am – Engines Start / Tech Inspection / Parade to Gridding**
 - Any team NOT ready will be removed from Staging
 - Drivers MUST follow the directions of the Volunteers to be placed in Gridding!

Endurance Map



Mile Marker	Obstacle	Mile Marker	Obstacle
20	Creek	135	Buzz's Hairpin
45	The Fan	140	Andrew's Creek
55	Loading Dock	145	Skid Road
60	Backhoe Madness	150	Dip
75	Rock Garden	155	Table Top
95	Mu Trenches	160	Short Line
100	D's Drop	170	The Choice
115	Anti-Rhythm Section	172	Drop-off
120	Jersey Jumps	175	Hairpin
130	Sand Trap	185	Pond Creek

Fuel Traffic Flow

